

Map of the Tango Controls (RFC) - Status

Piotr Goryl on behalf of Tango Controls RFC Crew, Tango Webinar, 17-11-2020, cyber-space



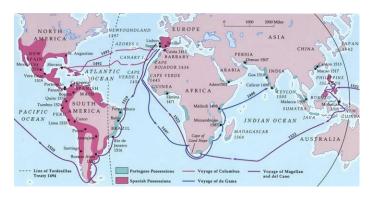




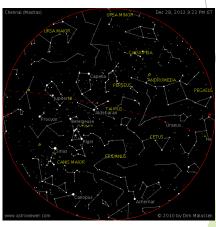
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First start with a good map



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- 21 topics proposed,
- 13 is required for development of a new Tango prototype



The cartography (goal)



- Provide a formal specification of the current (V9 LTS) Tango Controls system.
 - concepts,
 - terminology,
 - protocol behavior,
 - conventions,
- It SHALL be on a sufficient level for:
 - future evolution of Tango Controls
 - implementation in other languages
- Concepts are more important than implementation details.



The Crew

- The team is volunteers from the Tango Community,
- The team used to meet every other week on telco. Now, the RFC topic is a part of Tango Kernel Meeting.

- Vincent Hardion (Max IV)
- David Erb (Max IV)
- Reynald Bourtembourg (ESRF)
- Andy Götz (ESRF)
- Gwenaelle Abeillé (SOLEIL)
- Sergi Blanch-Torné (ALBA)
- Sergi Rubio (ALBA)
- Lorenzo Pivetta (Elettra)
- Graziano Scalamera (Elettra)
- Olga Merkulova (IK)
- Igor Khokhriakov (IK)
- Thomas Braun (byte physics)
- Piotr Goryl (S2Innovation)
- Michal Liszcz (S2Innovation)



Hydrology (the structure)



- Meta info who, what, state, relations to other specifications
- Preamble common part between documents describing license and rules used in the document
- Goals what kind of problem(s) a specified concept is going to solve
- Use Cases example of it usages
- Specification the formal content



Mapped areas



- RFC-1 general concepts, introduction WIP / 90%
- RFC-2 The device object model done
- RFC-3 The command model done
- RFC-4 The attribute model done
- RFC-5 The property model done
- RFC-6 The database system done



Mapped areas



- RFC-7 The pipe model done
- RFC-8 The server model done
- RFC-9 Data types done
- RFC-10 The Request-Reply protocol WIP / 80%
- ▶ RFC-12 The Publisher-Subscriber protocol done
- RFC-14 Logging service done
- ▶ RFC-15 The dynamic attribute and command done



"Blank" areas

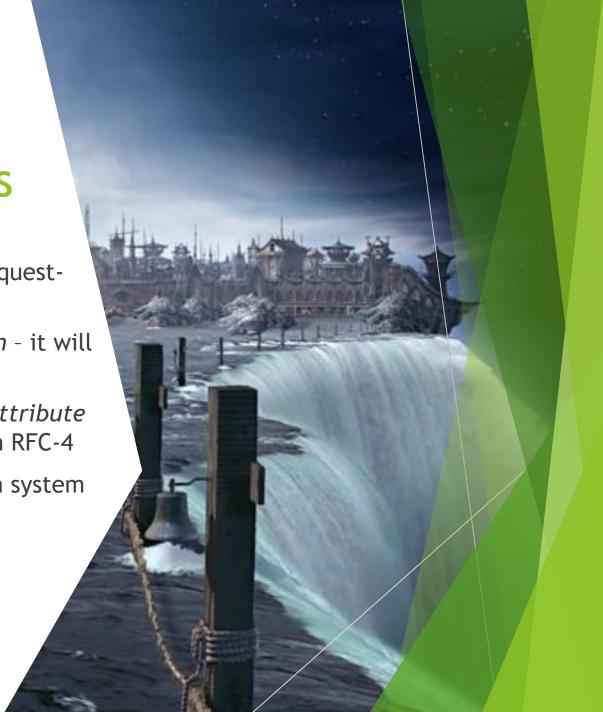
 RFC-11 - CORBA implementation of Request-Reply protocol

PRFC-16 - Cache system - it will be a part of RFC-10

RFC-17 - Memorised attribute service - mentioned in RFC-4

RFC-18 - Authorisation system

APIs





RFC-10 -Request-Reply protocol

- https://github.com/tangocontrols/rfc/tree/raw-rfc-10request-reply
- Connection management (currently called "Client duty")
- Exceptions
- Timeout
- Synchronous/Asynchronous request
- Serialization
- Blackbox
- Device locking
- Cache
- Version compatibility
- Message



Request-Reply example

Synchronous request

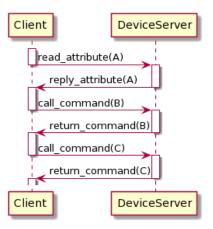
The client MAY send Synchronous Requests.

When the client sends a Synchronous Request it SHOULD wait for a request to be processed.

If one client thread sends multiple Synchronous Requests sequentially, these SHALL be processed in the same order as these have been sent.

The client SHALL handle the Synchronous Request in the way that it blocks the calling client thread until the request is fully processed (a Device Server reply to the request and the result is available to the client) or timeout or other error appear.

Below is a diagram showing an example sequence:



The client MAY allow multiple Synchronous Requests to be sent in parallel if these are sent by multiple client threads.

The Device Server MAY process multiple synchronous requests in parallel according to its Serialisation.



Attribute model - ABNF example

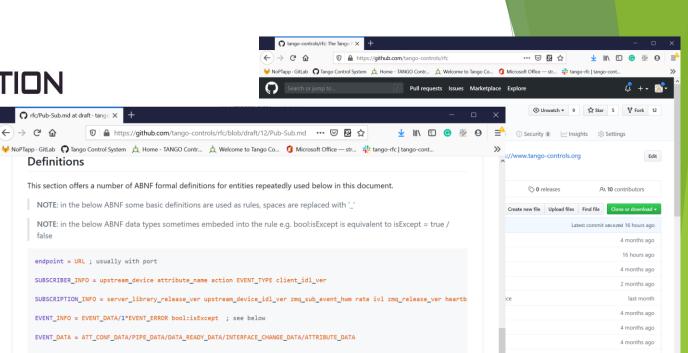
Attribute naming schema

Formal specification of Attribute name is given below:

```
attribute-name = 1*attribute-name-char
attribute-name-char = %d48-57 / %d65-90 / %d97-122 / "_" ; 0-9 / A-Z / a-z / _
full-attribute-name = device-name "/" attribute-name
attribute-alias = *attribute-alias-char
attribute-alias-char = OCTET ; except %x00 "/" " " "#" ":" "->"
```



→ C û



4 months ago

2 months ago

2 months ago

4 months ago

16 hours ago

Goals

An Attribute is a Tango concept representing read and (optionally) write access to this quar

In object oriented terminology, the Attribute object. See RFC 2/Device for the definition of

Use Cases

Some example use cases of an Attribute are:

- · an Attribute can represent a position of a
- · an Attribute can represent a temperature

Specification

An Attribute has:

- A set of static metadata that constitute A
- · A set of dynamically configurable proper
- A set of runtime parameters describing /

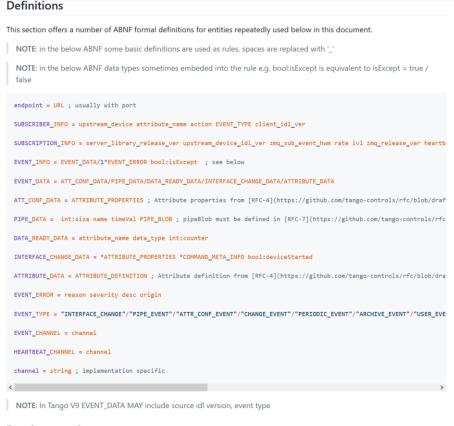
Attribute definition

The static metadata is part of the Attribute de implementation and MUST NOT change at ru

An Attribute MUST have associated following

- · name, a string identifying the Attribute. I <attribute-name> specification below,
- · data type, an enumeration describing the
- · data format, an enumeration describing
- · writable, an enumeration describing the READ_WITH_WRITE).
 - o An Attribute can be read from, if wri
- · An Attribute can be written to, if wri
- · display level, an enumeration describing

Note: Although it is possible to use a wide numbers, ASCII letters (upper- and lower-c client applications. Also note that the Attri digit.



Runtime requirements

Client and server are up and running. Server is reachable from client i.e. may communicate using Request-Reply protocol

https://github.com/tango-controls/rfc



Byproduct when defining RFC



- Group of contributors: More people knows about the core
- Integrate new core developers
- Same vocabulary:
 - i.e Admin device, DServer, DeviceServe
- Discuss new feature, breaking compatibility, improvement on the concept level:
 - Simplify types
 - Service using the underline protocol: integration in container orchestration
 - Load balancer



Shallow waters passed (challenges)

- Distance to navigate (time to be spent on writing),
- Reverse engineering (browsing the code),
- Getting consensus on intended features,
- Keeping the RFCs implementation agnostics,
- Mermaids (most of us did the writing in-meanwhile, having other duties at Institutes),



Next waypoints

- Review of the specification by Tango Controls Gurus,
- Using the specification when implementing new features or bug fixing,
- Tango v9 implementation in new languages?
- A prototype implementation (heading the Tango v10)
 - Keeping Tango Controls model described in the RFCs
 - Transport protocol not-necessary compatible with Tango v9
 - WIP at MAX-IV



Tango v10 vs. v9:

- same concepts
- new implementation







Tango v11 vs. v10:

- Same concepts,
- New features





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Thank You!

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