

Tango Special Interest Group Meetings: What is going on?

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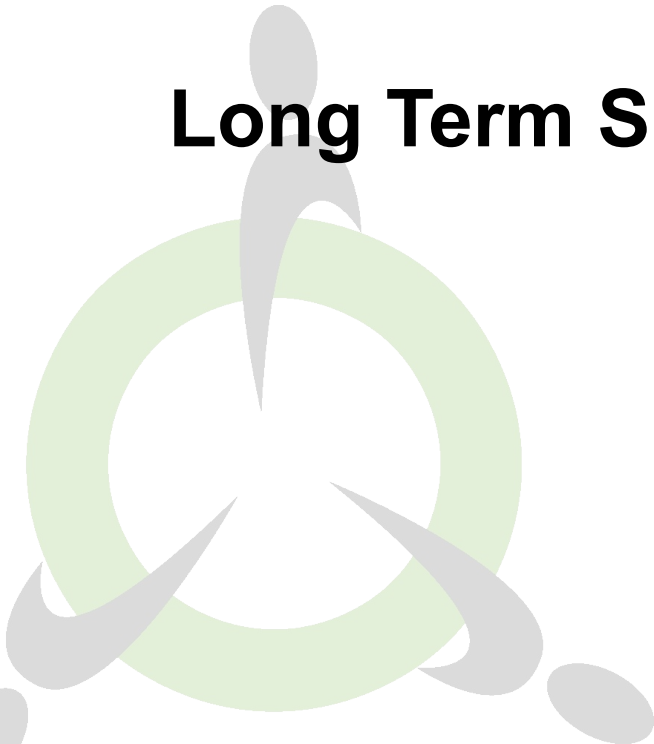
Why Special Interest Group (SIG) Meetings?

It always begins with a question:

- Where is Tango's protocol defined?
 - 👉 2022-06: RFC (S2Innovation, Krakow, Poland)
- How can I integrate Tango with Jupyter notebooks?
 - 👉 2022-09: jupyTango (SKAO HQ, Jodrell Bank, United Kingdom)
- How can HDB++ be used more efficiently?
 - 👉 2022-11: HDB++ (ASTRON Dwingeloo, The Netherlands)
- What is Tango's feature roadmap?
 - 👉 2023-05: IDL6 (ALBA, Cerdanyola del Vallès, Spain)

- How do we add encryption to Tango?
 - 👉 2024-03: Cyber Security (MAX IV, Lund, Sweden)
- Why is Tango's dated and sometimes incoherent documentation scattered over many locations on the web?
 - 👉 2024-10: Documentation workshop (ESRF, Grenoble, France)
- **What does Long Term Support (LTS) actually mean for our Tango LTS releases?**
 - 👉 2025-11: LTS (DESY, Hamburg, Germany)
- **How can we make the device server polling model more reliable?**
 - 👉 2026-04: Device Server Polling Loop (MAX IV, Lund, Sweden)

Long Term Support SIG Meeting @DESY



- 2026-11-03 - 2026-11-07
@DESY
- 12 participants
 - 8 on site
 - 4 remote
 - ALBA, byte physics, DESY, ELETTRA, ESRF, MAX IV, OSL, SKAO)

<https://indico.tango-controls.org/event/521/>



(Sorry for the bad photo that I took)

👉 **No fixed deadline, current LTS will be extended if needed (we would like it to be 2026 though)**

- Encryption (**sponsored by DESY**) ✓
 - RFC, tests, implementation in cppTango (bonus Track: PyTango)
- Finish Open Telemetry
 - [Events (**needs a sponsor, i.e. RFC etc., will affect encryption**)]
 - Runtime configuration (almost merged)
- Dynamic attributes on device level (**sponsored by ALBA**) ✓
- Code maintenance
 - Remove notifyd (TBD)
 - Deprecate DevPipe (compile warning, Pogo: nag screen that must be clicked away)
 - Refactoring of ABI (licensing, file split done, PIMPL ongoing)
- UTF-8
 - RFCs need to be updated (make encoding clear for all strings in Tango)
 - Migration path via new IDL version, preserve existing behaviour (new client/old device)

What does LTS mean for cppTango?

- What does it mean to support a first tier OS for cpptango:
 - We will provide patches for that OS during the LTS cycle for:
 - Bug fixes (if possible and deemed necessary by the community)
 - Security issues
 - Whatever OS version was picked at the begin of the LTS cycle will be the OS until the end of the LTS cycle, regardless of the OS vendor's support.
- What we will **NOT** provide:
 - Bug fixes that break ABI/API
 - New features
- What does it mean to support a particular version of an OS:
 - We will ensure that for the lifetime of the Tango LTS release:
 - Tango can be built on that version of the OS, using dependencies and build tools provided by that version of the OS (where available)
 - Critical bugs which effect that particular version of the OS will be fixed

Support time window

- **cppTango & pytango**
 - LTS Versions will be supported for 5 years
 - A new LTS version will be appointed every 3 years
 - Both LTS versions of cppTango & pytango will overlap for 2 years (to give time to switch versions)
- **? JTango ?**

Example (not necessarily these versions):

2021	v9.3	-----	-----	-----	
2022	v9.3	-----	-----	-----	
2023	v9.3	-----	-----	-----	
2024	v9.3	-----	-----	-----	
2025	v9.3	-----	-----	-----	
2026	v9.3	v11.1	-----	-----	
2027	v9.3	v11.1	-----	-----	
2028	-----	v11.1	-----	-----	
2029	-----	v11.1	v13.0	-----	
2030	-----	v11.1	v13.0	-----	
2031	-----	-----	v13.0	-----	
2032	-----	-----	v13.0	v15.1	
2033	-----	-----	v13.0	v15.1	
2034	-----	-----	-----	v15.1	
2035	-----	-----	-----	v15.1	
2036	-----	-----	-----	v15.1	

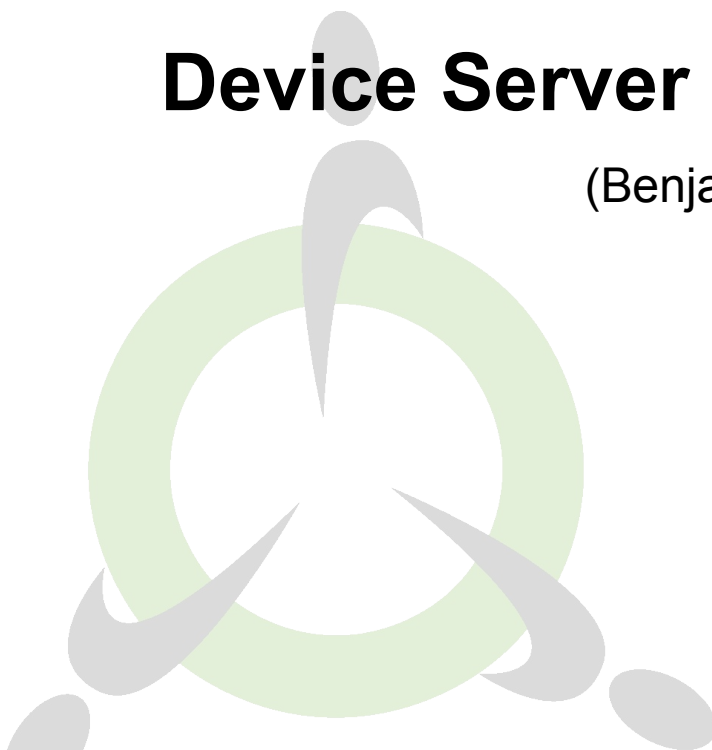


- What does it mean to support an OS as "**first tier**" (Debian stable/oldstable, Ubuntu LTS)?
 - We will ensure that Tango LTS is supported on new (LTS) versions of selected first-class OS (not all).
 - For example, we support Debian as a first class OS. This means that when there is a new release of debian stable during the LTS lifecycle we will ensure that the cppTango LTS release builds and is tested on this new version of debian stable.
- What does it mean to support an OS as "**second tier**": (windows, macOS)
 - We will ensure that there is some version (probably the latest) of the OS where Tango LTS is supported.
 - Your mileage may vary on other versions of the OS.
- What does it mean to support an OS as "**third tier**": (FreeBSD, LE PowerPC Linux, ARM if we can't provide CI, ...)
 - No active support for any version
 - We will accept reasonable looking patches that are 100% compatible with the supported OSes (first & second tiers).

- PyTango LTS versions would be limited
 - Few releases, only for critical/security bugfixes
- Only a subset of Python versions will be supported with no new versions added
- Docker images for cppTango LTS will be kept to build PyTango on Python versions
- A PyTango LTS branch will be created to be able to submit MR and build wheel binaries from
- Tests will be run on MR only for the aforementioned subset of Python versions using Docker
- Platforms: at least Linux **x86_64** and Linux **aarch64** (using manylinux).
- PyTango will only publish source distributions to PyPI for LTS releases

Device Server Polling SIG Meeting @MAX IV

(Benjamin: Many thanks for the slides!)



- 2026-04-14 - 2026-04-16 @MAX IV
- 14 participants
 - 12 on site
 - 2 remote
 - ALBA, byte physics, DESY, ELETTRA, ESRF, MAX IV, OSL, SKAO

<https://indico.tango-controls.org/event/740/overview>



(A much better photo taken by somebody else)

Tango device server polling in a nutshell

- Periodically executing command on a device
- Reading device attribute & storing the results (or the thrown exception) in circular polling buffer

Why device server polling?

- Speed-up response time for slow devices
- Keep history of device command outputs or attribute values
- Be data source for Tango event system
- Detect when something changes.

Periodic events are heavily relying on the polling to be done at precise time intervals

Command polling exists, but not often used:

- Only commands without input argument can be polled
- It is not possible to poll the Init command

Attribute polling is very useful when:

- Hardware slow to read
- Device has many clients
- Data can be read from cache (last value read by polling)
 - But: History of read values is expected to have fixed time spacing (polling buffer)

When event communication is used:

- The event will be sent during polling phase

Tango Polling - Server Configuration

The screenshot shows the Tango configuration interface for the device `elin/master/op/Polling`. The left pane displays a tree view of the device hierarchy, with `elin` expanded to show `op`, and `op` expanded to show `Polling`. The right pane shows the configuration for `Device polling [elin/master/op]` under the `Attribute` tab. A table lists the attributes being polled, their status, and their polling period in milliseconds.

Attribute name	Polled	Period (ms)
CT_Current	<input checked="" type="checkbox"/>	1000
CT_device	<input checked="" type="checkbox"/>	1000
ICT_device	<input type="checkbox"/>	
PCT_device	<input type="checkbox"/>	
ShortStatus	<input checked="" type="checkbox"/>	1000
SRCT_Limit	<input checked="" type="checkbox"/>	1000
State	<input checked="" type="checkbox"/>	500
Status	<input checked="" type="checkbox"/>	1000

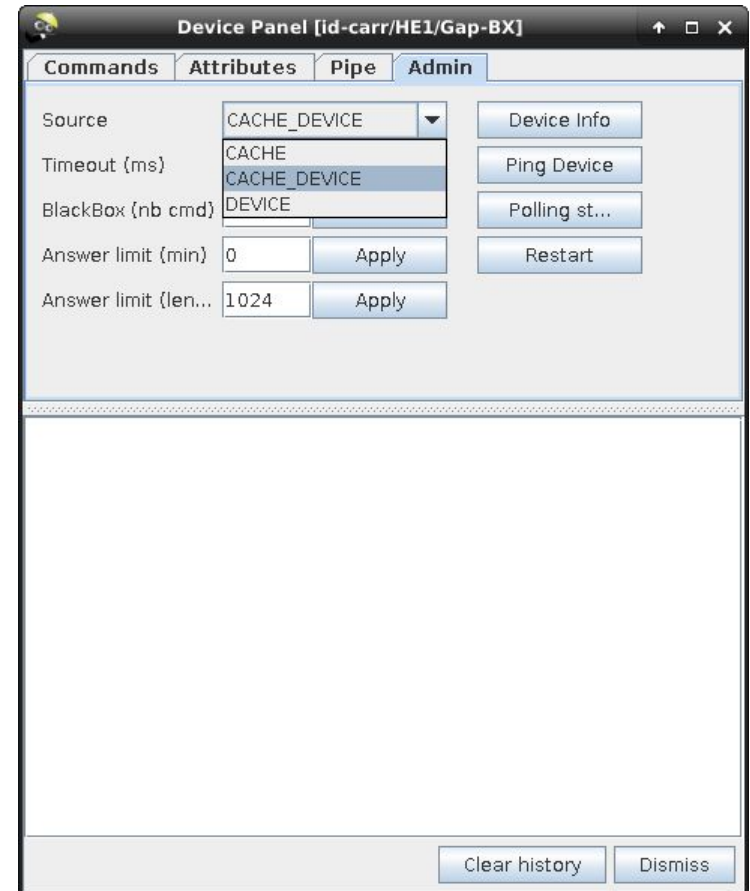
Buttons at the bottom of the configuration area include **Refresh**, **Apply**, and **Reset**.

Reading an attribute:

A client is able to read data from

- The real device (DEVICE)
- The last record in the polling buffer (CACHE)
- The polling buffer and in case of error from the real device (CACHE_DEV)

The choice is selected by
`DeviceProxy.set_source`

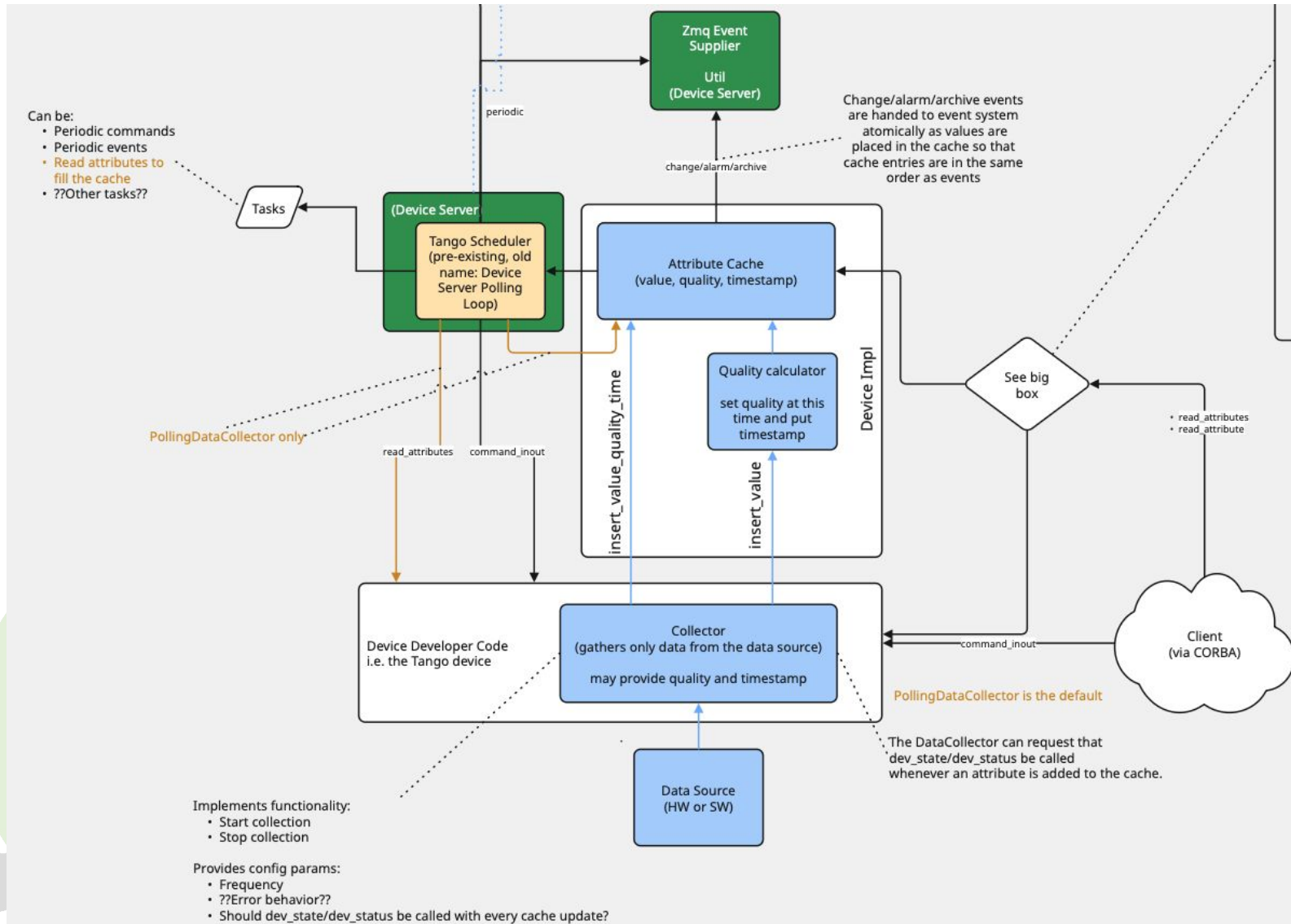


- Difficult to tune
- Getting it wrong means items discarded
- Polling loop is not fair when it is mis-configured (punish items at the back of the queue)
- Client can get old data from cache when they expect latest (Sardana)
- Current polling has 3 responsibilities: getting data, putting it in the cache, periodic updates

- Cache separated from the polling loop
- Need backwards compatibility (allow old polling)
- Existing algorithm needs improvement



New Design



v0.2.0

Tango polling scheduler explorer

Compare poll timing, queue pressure, freshness, batching, and starvation across Tango-style polling workloads.

Python runtime ready. Polling simulations are embedded in this page and visualized in the browser.

SCENARIO Slow serial device blocks fast attributes

MODE General-purpose Real-time Tango

SCHEDULER FCFS RR Non-preemptive RR SJF HRRN Priority

MLFQ

HORIZON 24

SPEED 50

Start

Step

Reset

Compare schedulers

Non-preemptive Round Robin

Rotating poll turns

Rotates fairly between ready poll streams, but once a poll starts it runs to completion. This keeps the round-robin turn-taking idea without preemption or time slicing.

Does well with: Comparing fair turn-taking against FCFS without introducing interruption.

Does poorly with: Cases where time slicing is the point of the comparison.

Reference: [Wikipedia](#)

Non-preemptive

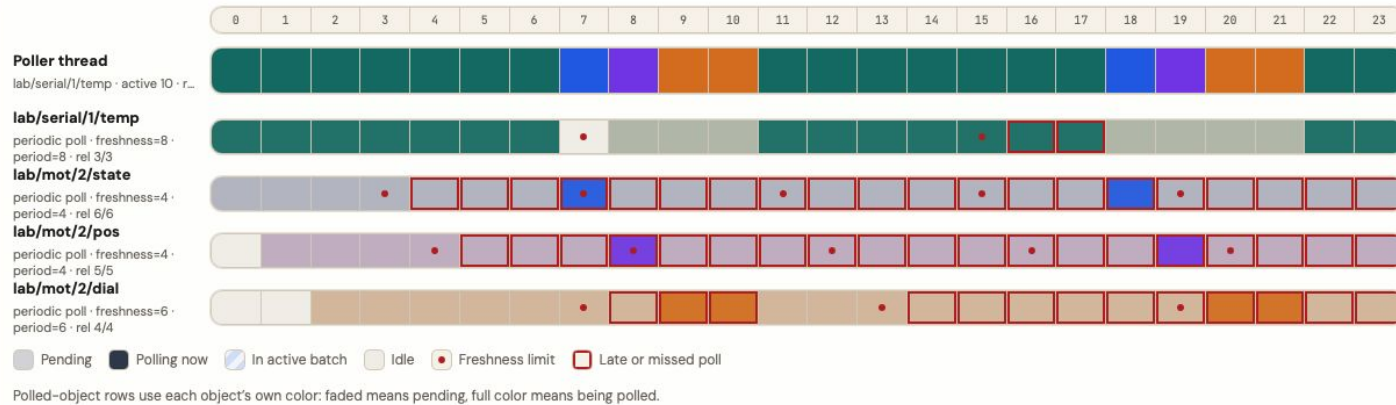
Fairer turns

No interruption

Long polls still block while running

Polling timeline

Complete



- Changes in 10.4:
 - List of minor issues planned
 - Scheduler stats command?
- Changes for a future release (after 10.4.x):
 - New polling algorithm
 - RFC changes
 - Data collector
 - API changes
 - Cache changes

PyTango: `DeviceProxy.state()` is different to
`DeviceProxy.State()`!

! `state` is actually a "special" attribute in the IDL !

Three different ways of getting `state` from `cppTango`:

- CORBA `state`
- `State` command
- `State` attribute

DeviceProxy is in the same process as the Device?

Timeout doesn't work

It becomes infinite! 🙄